HOT WHEELS™

Ultimate Racing™

For safe use of this product, carefully read the following section of this manual and the Precautions section of the instruction manual supplied with the PSP® (PlayStation®Portable) system before use. Retain both this software manual and the instruction manual for future reference.

⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness

- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

**Use and handling of video games to reduce the likelihood of a seizure**
- Use in a well-lit area and keep a safe distance from the screen.
- Avoid prolonged use of the PSP® system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

Do not use while driving or walking. Do not use in airplanes or medical facilities where use is prohibited or restricted. Set the PSP® system's wireless network feature to off when using the PSP® system on trains or in other crowded locations. If used near persons with pacemakers, the signal from the PSP® system's wireless network feature could interfere with the proper operation of the pacemaker.

Use and handling of UMD™

• This disc is PSP® (PlayStation®Portable) format software and is intended for use with the PSP system only. If the disc is used with other devices, damage to the disc or to the device may result. • This disc is compatible for use with the PSP® system marked with FOR SALE AND USE IN U.S. ONLY. • Depending on the software, a Memory Stick Duo™ or Memory Stick PRO Duo™ (both sold separately) may be required. Refer to the software manual for full details. • If paused images are displayed on the screen for an extended period of time, a faint image may be left permanently on the screen. • Do not leave the disc in direct sunlight, near a heat source, in a car or other places subject to high heat and humidity. • Do not touch the opening on the rear of the disc (recording surface of the disc; see drawing). Also, do not allow dust, sand, foreign objects or other types of dirt to get on the disc. • Do not block the opening with paper or tape. Also, do not write on the disc. • If the opening area does get dirty, wipe gently with a soft cloth. • To clean the disc, wipe the exterior surface gently with a soft cloth. • Do not use solvents such as benzine, commercially-available cleaners not intended for CDs, or anti-static spray intended for vinyl LPs as these may damage the disc. • Do not use cracked or deformed discs or discs that have been repaired with adhesives as these may cause console damage or malfunction. • SCE will not be held liable for damage resulting from the misuse of discs.

Recording surface
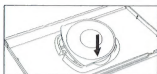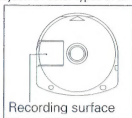
Ejecting the disc

Press the right side of the disc until it is in the position shown in the drawing and then remove it. If excess force is applied this may result in damage to the disc.
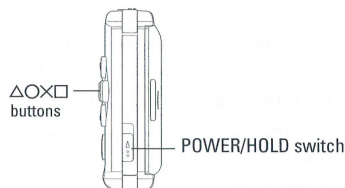

Storing the disc

Insert the bottom side of the disc and then press on the top side until it clicks into place. If the disc is not stored properly, this may result in damage to the disc. Store the disc in its case when not in use and keep in a place out of the reach of children. If the disc is left out this may result in warping or other damage to the disc.
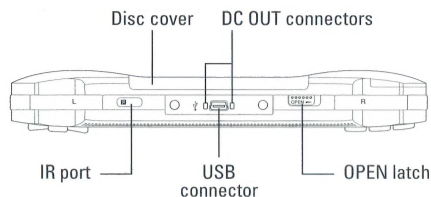
CONTENTS

GETTING STARTED

Right side view

△○✕□ buttons

POWER/HOLD switch

Front view

Disc cover   DC OUT connectors

IR port   USB connector   OPEN latch

Set up your PSP® (PlayStation®Portable) system according to the instructions in the manual supplied with the system. Turn the system on. The power indicator lights up in green and the home menu is displayed. Press the OPEN latch to open the disc cover. INSERT Hot Wheels™ Ultimate Racing™ disc with the label facing away from the system, slide until fully inserted and close the disc cover. From the PSP® system's home menu, select the Game icon and then the UMD icon. A thumbnail for the software is displayed. Select the thumbnail and press the ✕ button of the PSP® to start the software. Follow the on-screen instructions and refer to this manual for information on using the software.

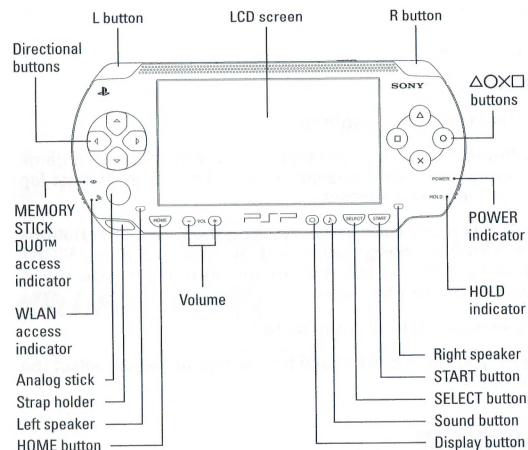**NOTICE:** Do not eject a UMD™ while it is playing.

Memory Stick Duo™

Warning! Keep Memory Stick Duo media out of reach of small children, as the media could be swallowed by accident.

To save game settings and progress, insert a Memory Stick Duo into the memory stick slot of your PSP. You can load saved game data from the same memory stick or any Memory Stick Duo containing previously saved games.

STARTING UP

PSP® (PlayStation®Portable) system configuration

L button   LCD screen   R button

Directional buttons

△○✕□ buttons

MEMORY STICK DUO™ access indicator

WLAN access indicator

Analog stick

Strap holder

Left speaker

HOME button

Volume

POWER indicator

HOLD indicator

Right speaker

START button

SELECT button

Sound button

Display button

STARTING THE GAME

Press the START Button when prompted to proceed. Use the Directional Buttons UP or DOWN to highlight a choice:

1) New Profile

2) Load Profile

3) Delete

Press the X Button to confirm.

Load Profile-This option will load your previously saved game data, along with other relevant information, such as best lap times and unlocked content.

New Profile-Insert your name by using the Directional Buttons UP or DOWN to change letter, and Directional Buttons RIGHT or LEFT to move to the next or previous letter. Use the X Button to confirm your name.

You're now ready to play the game!

Delete-If you need more space for your game saves, select the delete option.

MAIN MENU

It's here that you may select which game mode you wish to play and also which options you would like to adjust.

ULTIMATE CHALLENGE- Ultimate Challenge is the core of the game. Win races, unlock new cars, tracks, challenges and performance upgrades, and customize your ride in the Garage for better performance and look. For more details see the Ultimate Challenge section on page 6.

ARCADE MODE- A number of 'quick play' options are included in the Arcade Mode. For more details please see the Arcade Mode section on page 8.

MULTIPLAYER MODE- Hot Wheels™ Ultimate Racing™ offers different variations of the basic gameplay for up to four players using the PSP® (PlayStation® Portable) system's wireless capabilities. Please note that every player must have a UMD™ of the game in order to participate in multiplayer games. For more details please refer to the Multiplayer section on page 9.

OPTIONS

The Options Menu allows you to change some in-game options, music and SFX, and you can also save and load your games and view the game credits.

Use the Directional Buttons UP or DOWN to change your selection and the X Button to confirm. Press the Circle Button to go back to the previous menu.

Game Options-You can change the following options in this menu:

Camera: 3 settings available - far / behind / internal.

Speed: select between Mph and Kph.

Ghost Car: switch between on and off.

Use the Directional Buttons UP or DOWN to change your selection, the X Button to modify the actual selection, and the Circle Button to go back.

Sound Options- You can change the following options in this menu:

* **Music On/Off**
* **SFX (Sound Effects) On/Off**

Use the Directional Buttons UP or DOWN to change your selection and Directional Buttons RIGHT or LEFT to change volume. Press the Circle Button to go back to the previous menu.

Save/Load- In this menu you can:

Load game: Load your previously saved game.

Save Game: Save your actual in game progress.

Delete Game: Delete previously saved games.

Autosave: Enable/disable autosave feature.

Note: If the autosave function is enabled, the game will autosave in-game progress automatically at the end of each race.

**Credits**- See who worked on this game!

GAME CONTROLS

MENU CONTROLS

Directional Buttons	Select menu items
X Button	Confirm Selection/Change Settings
Circle Button	Back
START Button	Start game
L and R Button	Swap info pages

GAME CONTROLS

Directional Buttons LEFT and Right Left/Right	Steer
X Button	Accelerate
Square Button	NOS
Circle Button	Brake

L Button...Slow Motion
R Button...Hand Brake
SELECT Button...Change visual
START Button..Pause game

HUD
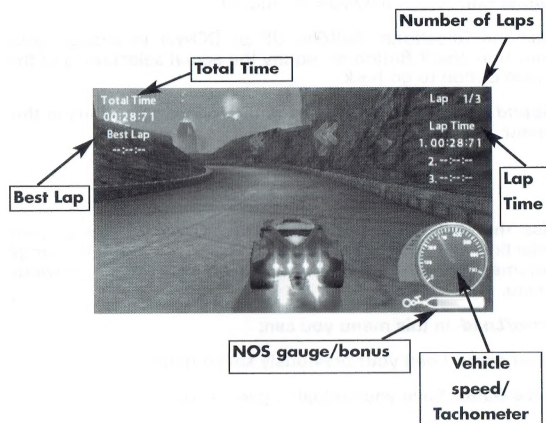
Number of Laps

Total Time

Best Lap

Lap Time

NOS gauge/bonus

Vehicle speed/ Tachometer

ULTIMATE CHALLENGE

Ultimate Challenge is the core of the game. Win races, unlock new cars, tracks, challenges and performance upgrades, and customize your ride in the Garage for better performance and look.

Select a Stage

There are a total of six stages of increasing difficulty. In the beginning only one stage is available. Players are able to unlock a new stage by beating the previous one. Use the Directional Buttons RIGHT or LEFT to highlight a stage, then press the X Button to proceed or the Circle Button to go back to the Main Menu.

Warehouse

This is where you choose your ride. As you win more races and beat stages, new and powerful cars will be unlocked, so always remember to visit the warehouse! Use the Directional Buttons RIGHT or LEFT to change ride, then press the X Button to proceed or the Circle Button to go back to the Ultimate Challenge Menu.

Garage

Here you can install upgrades and customize the look of your ride. Upgrades are unlocked as you progress in the game.

Performance Upgrades

Highlight Performance Upgrades, and then press the X Button. Choose the area you want to upgrade using the Directional Buttons RIGHT or LEFT and then the X Button to select it. A list of available upgrades will appear. Select an Upgrade by pressing the X Button and a check will appear beside it. Once you've selected your Upgrades, press the Circle Button to go back to the Garage Menu.

Cosmetic Upgrades

To change your car's body color, select the Paint option. Use the Directional Buttons UP or DOWN to cycle through the colors.

To change your car's glass color, select the Glass option. Use the Directional Buttons UP or DOWN to cycle through the colors.

To change your car's neon color, select the Neon option. Use the Directional Buttons UP or DOWN to cycle through the colors.

To change your car's wheels color, select the Wheels option. Use the Directional Buttons UP or DOWN to cycle through the colors.

To change your car's wheels, select the Wheels option and press the X Button to proceed. A list of available wheels will appear. Select a wheel type by pressing the X Button and a check will appear beside it. Use the Circle Button to go back.

To change your car's decals, select the Decal option and press the X Button to proceed. A list of available decals will appear. Select the decal you want by pressing the X Button and a check will appear beside it. Use the Circle Button to go back.

Go to the race

Different stages have different numbers of races. In order to beat a stage you will need to follow the stage rules.

Stage 1: Must place 3rd or better for each race.

Stage 2: Must place 2nd once or 3rd twice (or better) in order to advance to the next stage.

Stage 3: Must place 1st once, 2nd twice, and 3rd (or better) once to advance to the next stage.

Stage 4: Must place 1st once, 2nd twice, and 3rd (or better) once to advance to the next stage.

Stage 5: Must place 1st through 3rd twice.

Stage 6: Must place 1st through 3rd twice.

ARCADE MODE

Quick Race

Quick Race allows you to compete in a single race. To compete, simply select Quick Race from the Arcade mode menu. You will now be prompted to select your car, the environment you want to race in, and the track you wish to race on. At the end of the race, you can select Play Again, Change Car, Change Track or Quit, all of which returns you to the Arcade mode menu.

Survival Mode

In Survival mode, you must complete a series of progressively harder races. Use NOS and Slow Motion carefully, because failure to finish first in a race will end your game. Only the most skilled drivers will endure! Select Survival mode, then select the car you want to use and the difficulty level (Easy (3 races), Medium (5 races) and Hard (7 races)). At the end of your game, you can select Play Again, Change Car, Change Track or Quit, all of which returns you to the Arcade mode menu.

Collector

In this mode you compete in a series of time-based races, where you must collect all the collectables scattered along the track within the allocated time. If you fail to collect all of the collectables within the allocated time, your game ends. To compete, select the Collector mode in the Arcade mode screen, then select your car and difficulty level (Easy (3 races), Medium (5 races) and Hard (7 races)). Again, at the end of your game, you can select Play Again, Change Car, Change Track or Quit, all of which returns you to the Arcade mode menu.

Time Trial

In this mode you compete to establish the best Lap Time for each track, going up against the clock. Select the Time Trial mode in the Arcade mode menu screen, then select the car you want to use, the environment, and the track you want to race on. At the end of the Time Trial, you can select Play Again, Change Car, Change Track or Quit, all of which returns you to the Arcade mode menu.

Note: in Time Trial mode, NOS and Slow Motion are refilled automatically at the beginning of each lap.

Pause Menu
When the game is paused, you can select a variety of options from the Pause Menu. Press the START Button during the game to bring up the Pause Menu.

Resume

Go back to the game.

Progress

This screen details how far through Hot Wheels™ Ultimate Racing™ you've progressed. It provides a breakdown of what you've accomplished in terms of collecting cars, winning races, and more.

Quit Game

Selecting this option will return you to the Main Game Menu.

MULTIPLAYER MODE

When you access the Multiplayer section you can select between the following game modes:

1) Quick Race
A simple, one-off race where the first player to cross the line wins.

2) Collector
Your goal here is to collect the checkpoints around the city before your opponent does. The first to collect more than 50 percent is the winner.
Up to 4 players can join the game.

NOS AND SLOW MOTION

The use of NOS and Slow Motion is helpful to avoid obstacles and improve your performance during the race. You can always check your reserve of Slow Motion and NOS on your tachometer. You can recharge your reserve a little by passing obstacles on the track without hitting them or pass over some of the trickiest jumps.

Use NOS to give your car an impressive acceleration. This will allow you to catch opponents, perform bigger jumps and avoid obstacles. Use Slow Motion to adjust your car's trajectory when approaching some of the sharper curves or passing through obstacles and opponents.

TIPS

Acceleration is not the only path to winning! Use your brakes and the slow motion ability to decrease your lap times!

• Use your NOS supply sparingly so that you always have some in reserve for when you need it most.

• Keep playing through all of the game modes to unlock more cars so you can beat some of the harder opponents.

• Tuning your car in the Garage can turn an impossible race into a winning one. But beware: more power does not mean more control!

• Don't waste precious time with monsters on the tracks. Try to avoid anything that will slow you down. Pass obstacles on the tracks without hitting them and you'll be rewarded with a small amount of NOS.

• The Hand Brake can help your car to drift, but you can lose control of your car. Don't abuse it!

• When you go off a jump, adjust the angle of your car while it's in the air for a perfect landing!

• Slow motion is very useful when approaching some of the sharper curves!

• Time Trial is the place to improve your driving skills. Try racing on some of the more difficult tracks!

CREDITS

Developed by
Raylight Studios S.r.l.
Powered by
Blueroses Technologies
Producer
Massimiliano Di Monda
Director of Development
Fausto Cardone
Artists Supervisor
Francesco Paduano
Artist
Raffaele Grande
Lead Programmer
Fausto Cardone
Programmers
Gaetano Campagna
Angelo Orlando Cafazzo
Oscar Talamo

Additional Programmer
Gennaro Zazo
Sound and Music
Gianni Ricciardi
Quality Assurance
Massimiliano Di Monda
Special Thanks
Brunella
Paola
DolceVita - Salerno
Pupi & Pupe Management
Roberto Galdi
Katia Fiorello
Alessia (Lello's sister)
Momi (Annalisa Simonetti)
Bob & Barn's RELOOP plugin
Our families

Published by Destination Software Inc
VP Development
Paul Tresise
European Development Manager
Aeron Guy
Producer
James Davis
Head of Packaging
Beth Garbarini
Special Thanks
Alex Hatch
Sam Kaye

Mattel, Inc.
Director, Games and Interactive
Patty Masai
Producer
Chip Bumgardner
Senior Director, Hot Wheels®
Matt Petersen
Brand Manager, Hot Wheels®
Erin Sullivan
Senior Design Manager, Hot Wheels®
Alec Tam

EC-Interactive

Managing Director
Rupert Young
Testing Managers
Sharad Chaturvedi
Rajesh GS
Ian Tuttle
Lead testers
Jeffin Raj
Debdeul Baul
QA Team
Rajiv Mayank
Shashank Ambre
Girish GS
Dylan Coelho
Kaushik Raul
Salvador Fernandes

In memory of
Stuart Kaye
VP of Destination Software Inc

LIMITED WARRANTY

Net BSD

The communications function of this product includes software developed by the NetBSD Foundation, Inc. and its contributors. For a complete list of contributors please see http://www.scei.co.jp/psp-license/pspnet.txt

Updating the PSP® (PlayStation®Portable) system

Updating the PSP® system software
This UMD™ includes the latest update data for the PSP® system. If a screen prompting you to update the system software is displayed when you start the UMD™, you must perform an update to start the software title contained on the UMD™.

Performing the update
When you insert the UMD™, an icon (as shown on the right) is displayed under [Game] in the home menu. Select the icon, and then follow the on-screen instructions to perform the update.

PSP® Update ver X.XX

Before starting the update:
• Fully charge the PSP® system battery.
• Connect the AC adaptor to the system and plug it into an electrical outlet.

During an update:
• Do not remove the AC adaptor, turn off the system or remove the UMD™.
If an update is canceled before completion, the system software may become damaged, and the system may require servicing to repair or exchange.

Checking that the update was successful
After the update has been completed, select [System Settings] under [Settings] from the home menu, and then select [System Information]. If the System Software field displays the version number of the update, the update was successful.